

# Le Tourbillon des Voiles

BAL POURPRE



22 MARS 1025

DUCHÉ DE BICOLLINE





# Le Tourbillon des Voiles

## Le Tourbillon des Voiles

*As the lights of the present seek to illuminate the shadows of the past to reveal a future still uncertain, a singular invitation spreads across the world, laced with the whisper of a secret filled with promise. Under the glittering canopy of stars, the most elegant souls and boldest minds gather for an opulent celebration where festivities conceal intrigue.*

*It's in a magnificent cenote in the heart of the Baie des Flammes, on the very spot where last summer the sytase orbs merged with their pedestals, giving access to a crypt once sealed by the Premiers, that the festivities take place.*

*But hidden behind the cacophony of laughter and the blaring music of unleashed instruments, a darker whisper rumbles. And while nobles and bystanders marvel and sway, other forces are at work behind the scenes, weaving a web of hope and ancient truths to protect a mostly carefree population.*

*Indeed, the Innommables, those immemorial parasites who devour the magical energy of worlds, conspire while in captivity, perverting anyone who can be enslaved. And although the cycle of Lah'Ofan has been stopped and the pestilence of Arshan'Ek imprisoned, the danger remains. The Innommables are fearsome calculators who can anticipate all possible futures, without even having to leave the great artworks, their magical prisons.*

*So it's the Gardiens du Savoir, who have been fighting the Innommables since time immemorial, who invite you to the party, thus organizing orchestrated chaos so that the Innommables can't foresee this particular future where age-old secrets will be openly revealed. They propose a future where the insidious forces of the Innommables, always ready to upset the fragile balance of Mundus, will finally be contained once and for all.*

*This evening, much more than a simple celebration, is a staging in which each guest plays a part in a grandiose stage show. Whether it's revealing a new extravagant and sumptuous attire, forging strategic alliances, or simply getting lost in a night of enchantment, the evening promises to be an unforgettable experience.*

*Will you dare to step through doors veiled in mystery and join in this symphony, where every mask conceals as much as it reveals, and where the stars seem to dance in harmony with destinies? Will you heed the call of the Gardiens du Savoir, who invite you to the final diversion during which their age-old knowledge will finally be shared?*





# Le Tourbillon des Voiles

## General information

### About us

*Le Bal Pourpre* is a medieval fantasy ball to be held on March 22 at Espace Shawinigan (1882, rue Cascade, Shawinigan, Québec, G9N 8S1).

Participation is restricted to those aged 18 and over.

### Schedule

On-site parking and the Welcome desk will be accessible from **1:00 pm**. You will be able to pick up your wristband if you wish, but you will not be able to access the room before the activity begins. La Crypte du Cénote de la Baie des Flammes will be accessible from **4:00 pm**, closing at **3:00 am**.

### Registration and rates

Registration has been open since January on our website and is limited to 2,000 places. The registration period will remain open as long as places are available, or until Thursday **March 20 at midnight**. You must register in advance to be able to take part: no on-site registration will be possible.

The cost of the activity is CAD\$95.00 (plus tax) for members and CAD\$105.00 (plus tax) for non-members.

All participants registered for the activity will receive a *Bal Pourpre* population card as well as five solars! These will be handed over on arrival at the Welcome desk.

### Guild Portrait

A studio will be set up in the entrance hall, where a photographer will be happy to take guild shots between **4:00 and 8:00 pm**. There's no need to make a reservation, just get your people together and turn up to have your group immortalized. The names of the guilds photographed will be noted, so it won't be possible to come back a second time. Make sure you have all your members present when you attend.



# Le Tourbillon des Voiles

## Drive-back service

Don't take any chances, leave your carriage on site!

The Duché de Bicolline will be offering a shuttle service to the Hôtel Énergie Shawinigan (Auberge des Gouverneurs) and the Comfort Inn between midnight and 3:00 am. Let the shuttle service take you back to the hotel in complete peace of mind.

The shuttle schedule will be posted on site.

## Restaurant and bar services

Several food and beverage outlets will be available throughout the evening to serve guests.

### For the tummy

**Le Caboulot de Balbakir, La Cambuse Gourmande and La Boustifaille du Coq (4:00 pm to 3:00 am) - Outside near the entrance.**

The most exquisite pittance will be served to the most frugal of manners as well as to nobility with pantagruelian appetites. Come and feast on our array of exotic flavors! Three food outlets to serve you better: Santé Taouk, Paul Piché Traiteur and a discovery called Guy!

### For the mind

Come and quench your thirst all evening long from 4:00 pm to 3:00 am. Don't forget your mugs and cups, as there will be no plastic cups at the service points.

No outside alcohol will be tolerated inside the hall: only Duché de Bicolline outlets are authorized during the event.

### La Grande Voile - *In the Halocline*

The main bar where you'll find a bit of everything; microbrewery beers, wine, cider and other refreshments.

### La Figure de Proue - *On the Eau de Mer*

For the occasion, the holds of all the region's ships supply us with the finest ciders from their orchards. It will be served with a selection of local specialities for your enjoyment.

### La Dunette - *On the Rivière Souterraine*

For lovers of divine nectar, strong spirits and cocktails, this is the place to be: it's sure to awaken the senses!



# Le Tourbillon des Voiles

## Schedule and programming

**4:00 pm**

Doors open - *Espace Shawinigan main entrance*

**4:00 pm to 8:00 pm**

Guild Portrait opportunity - *Espace Shawinigan lobby*

Grandes Archives and meeting with the Gardiens - *Between the Stalagmites*

Registration for the Concours de Panache - *In the Halocline*

La Grande Diversion - *In La Crypte*

Portail Hypnotique - *At Le Récif de Corail*

Canteraine musical duo - *Strolling in the Cénote*

**4:00 pm to 8:30 pm**

Records Office - *At La Plage*

Banque de l'Hippocampe - *At La Plage*

**4:00 pm to 9:00 pm**

Tour de Magie et d'Occultisme - *On the Haut Fond*

**5:00 pm to 9:00 pm**

Bureau du Patron - *Under the Stalactites*

**8:30 pm**

The Duché Auction - *At La Plage*

**9:00 pm**

Swindlers show (first part) - *At Le Récif de Corail*

**9:00 pm**

Election of an Érudit grand priest - *At La Plage*

**9:20 pm**

Election of a Magician Érudit - *At La Plage*

**9:40 pm**

Election of an Occultist Érudit - *At La Plage*

**10:00 pm**

Concours de Panache - *At le Récif de Corail*

BicOasis - *Near the ship of the Cité des Sables*

**11h00 pm**

Swindlers show (part two) - *At Le Récif de Corail*





-  La Grande Voile
-  La Figure de Proue
-  La Dunette
-  Le Caboulot de Balbakir
-  La Cambuse Gourmande
-  La Boustifaille du Coq



-  Greffes + Banque
-  Tour de Magie et d'Occultisme
-  Bureau du Patron
-  Grandes Archives
-  Portail Hypnotique
-  Artisans d'Azure
-  Nemesis
-  Scène principale

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-  2
-  3



# Le Tourbillon des Voiles

## Places of interest

### La Crypte

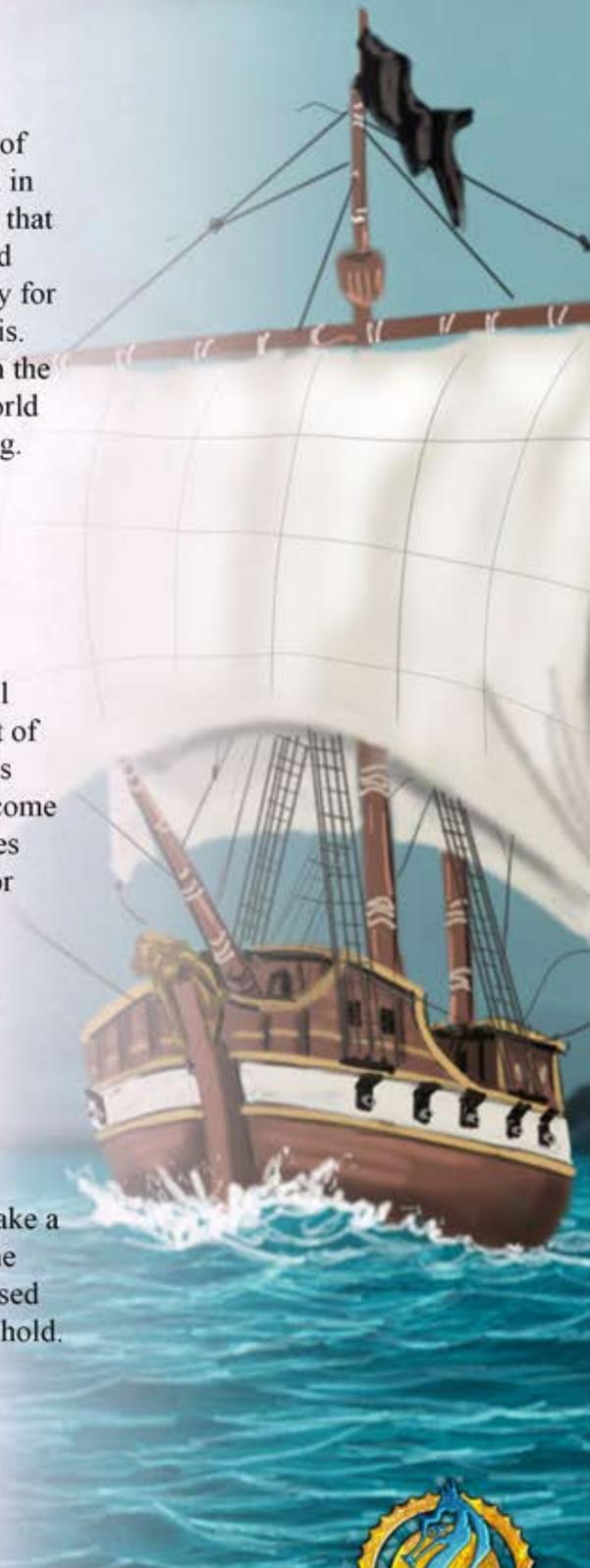
The white and black orbs deposited on the nexus at the confluence of Syta's central, eastern, southern and southeastern quadrants are still in place, welded to their pedestal since the Grande Bataille. It is these that have allowed access to La Crypte, since stripped of its treasures and secrets. Despite this, the place is still inhabited by a palpable energy for anyone who ventures there. Les Gardiens du Savoir have sensed this. They even hope that this energy helps to conceal their designs from the eyes of the Innommables. It's here that Érudits from all over the world are gathering to take part in the Grande Diversion they're organizing.

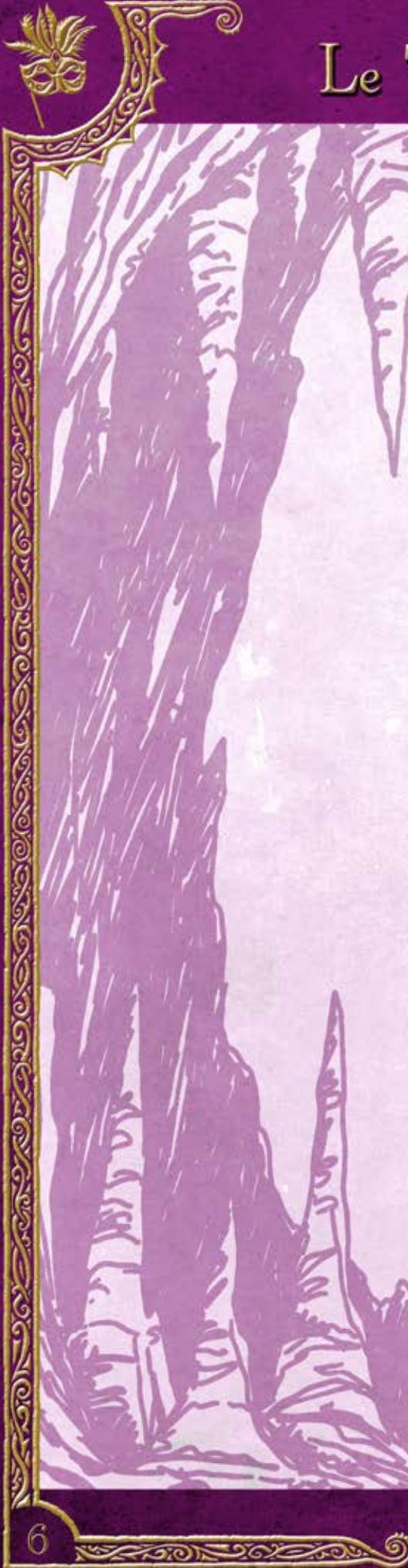
### Eau de Mer

The interior of the Cénote itself was too narrow to accommodate all regions comfortably, so some opted to remain at sea, in the comfort of their vessels. Every effort has been made to identify each ship by its colors, making them as welcoming as possible for all. You are welcome to visit any of them. They are all moored side by side, with the ropes of some secured to the cleats of others. The same technique used for boarding the ships is used here to build camaraderie!

### Halocline

This boundary between sea and fresh water is the perfect place to take a break. In fact, it's at this very spot, this passageway leading from the Baie des Flammes to the Cénote's underground river, that we've raised La Grande Voile to serve you better. You'll find nectars from every hold.





# Le Tourbillon des Voiles

## Haut Fond

The stewards of the Tour de Magie et d'Occultisme always have a knack for finding the best places to set up shop. Safe from the tide and away from the prying eyes of the Innommables, the TMO has settled on a dangerous shoal. The good news is that you don't need sea legs to get there, and your pilgrimage will undoubtedly be rewarded with some fantastic discoveries.

## Stalagmites

Stalagmites are formed over time. They are built from the limestone contained in the drops of water that fall to the ground before evaporating. A bit like knowledge that accumulates over time, feeding on the ephemerality of events, keeping only the essentials of their uninterrupted sequence for the collective memory. So it's between these limestone pillars that the Gardiens des Grandes Archives have chosen to welcome regional representatives wishing to help their part of the world go down in history.

## Stalactites

Stalactites are formed from the limestone contained in the drops of water that escape through the cracks in the rock. This process, as slow as it is inexorable, gives rise to extraordinary vaults. This natural spectacle is reminiscent of the efforts of artists who, artwork after artwork, relentlessly carve out their careers in the hope of one day achieving recognition. The Bureau du Patron therefore takes its place beneath the stalactites of the Cénote, perhaps hoping to catch a few precious pearls of talent along the way.



# Le Tourbillon des Voiles

## Rivière Souterraine

The first regions to reach the shores of the Cénote were fortunate enough to enter and moor. They dropped their anchors overboard all along the underground river that criss-crosses the Cénote of the Baie des Flammes. Their ships are now ready to welcome you so you can come up and party!



## Plage

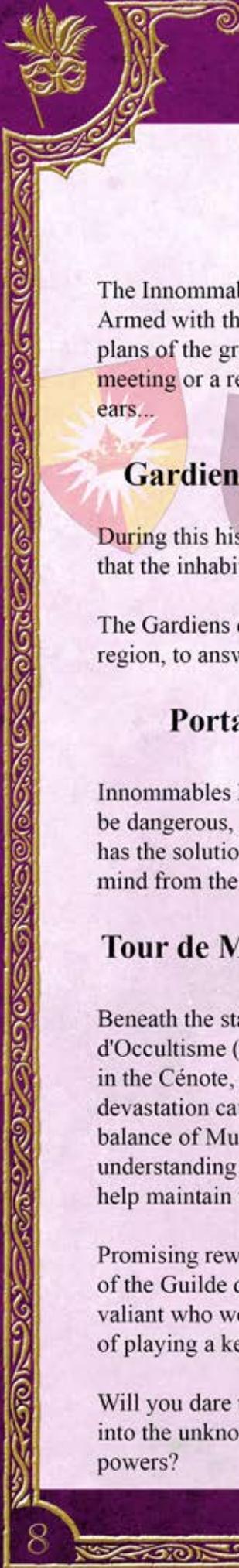
At the very end of the Cénote is La Plage. And as in the rest of the Terres du Centre, it's the bankers who own the best piece of land. The Banque de l'Hippocampe and its records officers have taken up residence on the beach to serve you in the greatest comfort. For even though the party is in full swing in the Cénote, and the Érudits are trying to keep everyone entertained so that the Innommables don't see the light of day, at the start of the season, certain transactions can't wait until the next day.



## Récif de Corail

Against all expectations, the Récif de Corail is not a place to come and run aground. On the contrary, it's a chain of marine organisms that are inextricably linked to one another. So this spot, right on the water's edge of the Cénote, is the ideal place to do as they do and gather together. Firstly, to delight your ears with music as enchanting as the song of the mermaids, but also to feast your eyes on the finery that has the most panache!





# Le Tourbillon des Voiles

## Detailed programming

### Meetings and Area Councils - *At your own risk*

The Innommables monitor the actions of all inhabitants of the Terres du Centre for their intentions. Armed with this precious information, they can then shape the future as they wish, thwarting the plans of the greatest. Le Cénote of the Baie des Flammes is not the most hospitable place to hold a meeting or a regional council. You can always do it inside your own ship, but be warned: caves have ears...



#### **Gardiens des Archives - 4:00 pm to 8:00 pm, between the Stalagmites**

During this historic Bal Pourpre, the Gardiens des Archives will be present to receive the artwork that the inhabitants of the world of Bicolline wish to consign to the Grandes Archives for posterity!

The Gardiens des Archives will also be making initial contact with the volunteers designated by each region, to answer any questions they may have about the creation of the Regional Compendiums.

#### **Portail Hypnotique - 4:00 pm to 8:00 pm At Le Récif de Corail**

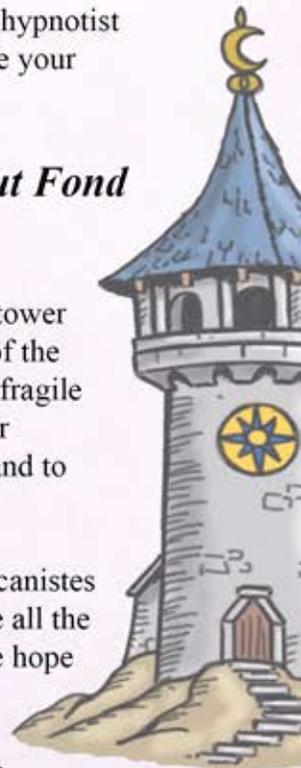
Innommables have the power to mess with the heads of anyone who gets too close to them. This can be dangerous, and can considerably shorten your life expectancy! Fortunately, Ramoul the hypnotist has the solution to this problem. By visiting his Hypnotic Portal, you'll be able to immunize your mind from the gaze of the Innommables, whether you believe it or not...

#### **Tour de Magie et d'Occultisme - 4:00 pm to 9:00 pm, On the Haut Fond**

Beneath the starry canopy of La Baie des Flammes, the Masters of the Tour de Magie et d'Occultisme (TMO) answer the call of the Gardiens du Savoir, setting up a portal to their tower in the Cénote, with its mysterious aura and ancient knowledge. The Masters have learned of the devastation caused by the Innommables and understand the importance of maintaining the fragile balance of Mundus. So they seize the opportunity to recruit adventurers keen to enrich their understanding of the magical and occult forces that govern the world of the Hippocampe, and to help maintain this fragile balance.

Promising rewards to the most daring, they shared their grimoires and codexes with the Arcanistes of the Guilde du Valraven, who agreed on this occasion to officiate at the TMO and receive all the valiant who would dare to join them in accomplishing a variety of quests, in addition to the hope of playing a key role in the fight against the Innommables.

Will you dare to accept their invitation, armed with your parchments and quills, and plunge into the unknown, where every challenge is a doorway to hidden truths and unsuspected powers?



# Le Tourbillon des Voiles

## **La Grande Diversion - 4:00 pm to 8:00 pm, In La Crypte**

When the Gardiens du Savoir contacted them in preparation for the Bal Pourpre, the Érudits of the Hippocampe plan immediately convened a closed-door council. Their objective: to find a way to escape the piercing gaze of the Innommables and contain these malevolent entities once and for all. Putting ancient rivalries to one side in the name of this crucial mission, the Érudits of the Terres du Centre called upon the guilds of their respective regions to offer their guests a Bal Pourpre of regional-flavored activities, combining festivities and tests of skill where the solars would reward the most skilful participants.

Beneath this facade of rejoicing, however, lies a much greater challenge, and that's why the world's regions, aware of the scale of the threat, have chosen to open their coffers to attract the most astute and talented to help the Conseil des Érudits.

By impressing the guilds organizing the activities in more than one region, participants could of course win tempting prizes, but even more importantly they may indeed have the opportunity to directly assist the Érudits in their quest for the evening, helping to lift the veil on the mysteries of the past and possibly uncovering the flaws of the Innommables.

But time is running out... There are many guilds to convince of your insight, and the Érudits must gather the knowledge of the forgotten ages before the 8:00 pm bell rings...

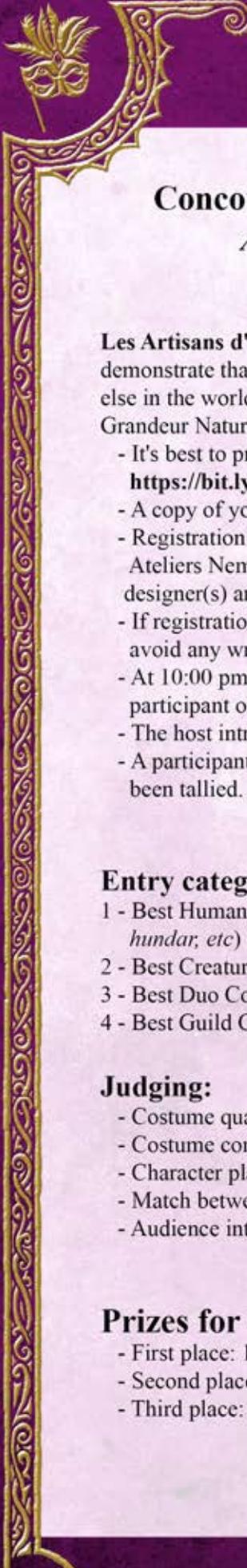
Will you dare to make history by taking part in the Grande Diversion challenge?



## **Canteraine - 4:00 pm to 8:00 pm, Strolling in the Cénote**

The Canteraine minstrel duo wander through the crowd! Accompanied by a host of instruments, they share with you their program In Vino Veritas: medieval songs of jest and mischief.





# Le Tourbillon des Voiles

## Concours de Panache - 4:00 pm to 8:00 pm, *Artisans d'Azure and Ateliers Nemesis's stall in the Halocline (registration)* 10:00 pm, *At the Récif de Corail (Contest)*

Les *Artisans d'Azure* and *Ateliers Nemesis* are proud to present the Concours de Panache, which aims to demonstrate that the Duché de Bicolline is an event where decorum is incomparable and unrivalled anywhere else in the world. The competition aims to showcase the characters, creations and costume designers of the Grandeur Nature milieu. Participants' creativity, talent and interpretation are honored!

- It's best to pre-register before the Bal Pourpre via the following form:

<https://bit.ly/panache2025> **Registration Card**

- A copy of your card will be emailed to you. As places are limited, priority will be given to pre-registration.
- Registration will also take place between 4:00 pm and 8:00 pm at the Les Artisans d'Azure and Les Ateliers Nemesis booth. A card including your character's name, guild, desired category, costume designer(s) and a brief description of the costume will be filled out on site.
- If registration takes place on site, the participant will give an oral presentation of his or her costume to avoid any written misunderstandings. The organizer will make notes on the card for future presentation.
- At 10:00 pm the competition takes place on the main stage at the Récif de Corail. Once called, each participant or group struts their stuff for about 20 seconds.
- The host introduces the character or group and the costumes;
- A participant in the Concours de Panache must be present at the awards ceremony once the scores have been tallied.

### Entry categories:

- 1 - Best Humanoid Costume (*Human & fantasy race with simple modifications such as elf, orc, dwarf, hundar, etc*)
- 2 - Best Creature costume (*fantasy race with complex modifications such as pixie, demon, blue man, etc*)
- 3 - Best Duo Costume (*2 people, any race*)
- 4 - Best Guild Costume (*at least 3 people, any race*)

### Judging:

- Costume quality and details
- Costume complexity (presence of several different pieces, accessories, layering, etc.)
- Character play and stage performance (a question of panache!)
- Match between costume and character (is it the color of the guild? etc.)
- Audience interest (applause and cheers from the crowd)

### Prizes for each category:

- First place: 150 solars and a unique medal
- Second place: 100 solars and a single medal
- Third place: 50 solars and a single medal

### Bonus prize

For the "Guild" category, a popular vote will take place following the Bal Pourpre. Voting will take place online, and the winning guild will receive a guild dagger design and 5 free daggers, courtesy of Ateliers Nemesis (approximate value \$2,000).



# Le Tourbillon des Voiles

## **Records Office - 4:00 pm to 8:30 pm, at La Plage**

The Records Office and Banque de l'Hippocampe will be open for all transactions.

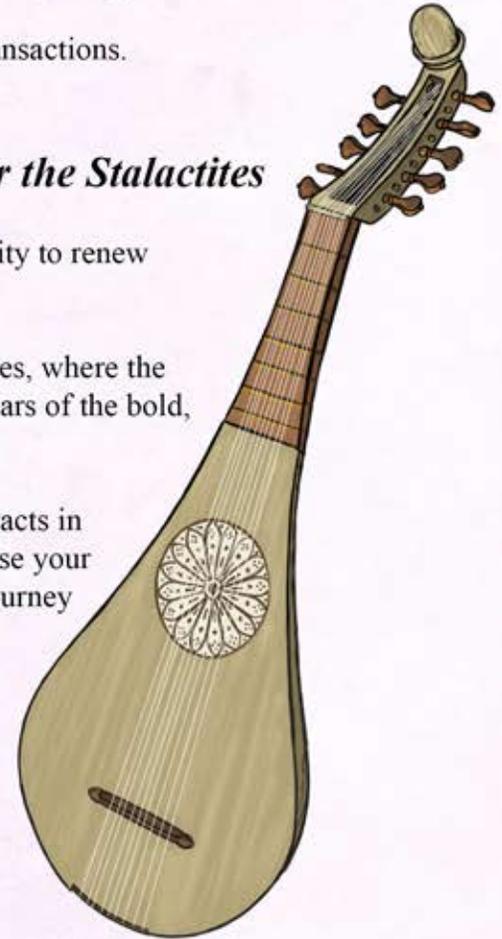
## **Bureau du Patron - 5:00 pm to 9:00 pm, Under the Stalactites**

Illustrious artists and noble patrons, the Bal Pourpre will be an opportunity to renew acquaintance with the Bureau du Patron!

It's under the stalactites of the mysterious Cénote of the Baie des Flammes, where the water sparkles with an enchanted glow and the shadows whisper in the ears of the bold, that the Bureau du Patron invites you to celebrate the arts.

This will be the long-awaited opportunity to sign your sponsorship contracts in anticipation of the legendary Grande Bataille 1025, as well as to showcase your expertise at the Bal Pourpre. Those who dare to brave the perils of the journey to the Cénote will have the privilege of presenting their masterpieces in person, under the sharp gaze of the Patron's critics.

However, the road to the Cénote was long and perilous. Critics will be few and far between, their favors rare and precious... Only the most lavish contracts and the most dazzling talents will catch the Patron's uncompromising eye.



## **Élections seigneuriales - 5:00 pm to midnight, by appointment**

If a seigniorial election is to be held, the official bâtonnier must contact the Game master of the political sphere no later than Friday, March 14 ([martin.champagne@bicolline.org](mailto:martin.champagne@bicolline.org) )

## **Ceremonies and rituals – 5: 00 pm to midnight, by appointment**

To organize a ceremony requiring the presence of a mystic or an occult or magical ritual, please contact the Game master of the sphere of belief ([frederic.dalphond@bicolline.org](mailto:frederic.dalphond@bicolline.org) ) or of the occult sphere ([kristelle.baker@bicolline.org](mailto:kristelle.baker@bicolline.org)) or of the sphere of magic ([simon.legault@bicolline.org](mailto:simon.legault@bicolline.org) ) no later than Friday, March 14, to be assigned a time slot and an officiant.





# Le Tourbillon des Voiles

## Duché's Auctions - 8:30 pm, At La Plage

The auction will be divided into two parts. The first part will feature a number of recently acquired collectibles, loot and treasure. These auctions are open to all, and you can use your Duché bills of change, solars or minerals to cover the cost of your acquisitions.

The second part is aimed at trade and shipping guilds to obtain lucrative contracts on certain trade routes. Shipowners from the world's major ports are short of certain essential products. Contracts are awarded to the highest bidder at auction, but merchants must ensure that they can meet the demand for each contract. These trade routes can enrich the most opportunistic, but beware: many brigands and pirates will also want to profit from this lucrative market!

## Musical show - 9:00 pm and 11:00 pm, at the Récif de Corail

After announcing their last performance at the Duché de Bicolline in summer 1024, they're back to set the Récif de Corail stage ablaze!

It was impossible for them to miss the celebrations that would go down in history as the final Bal Pourpre.

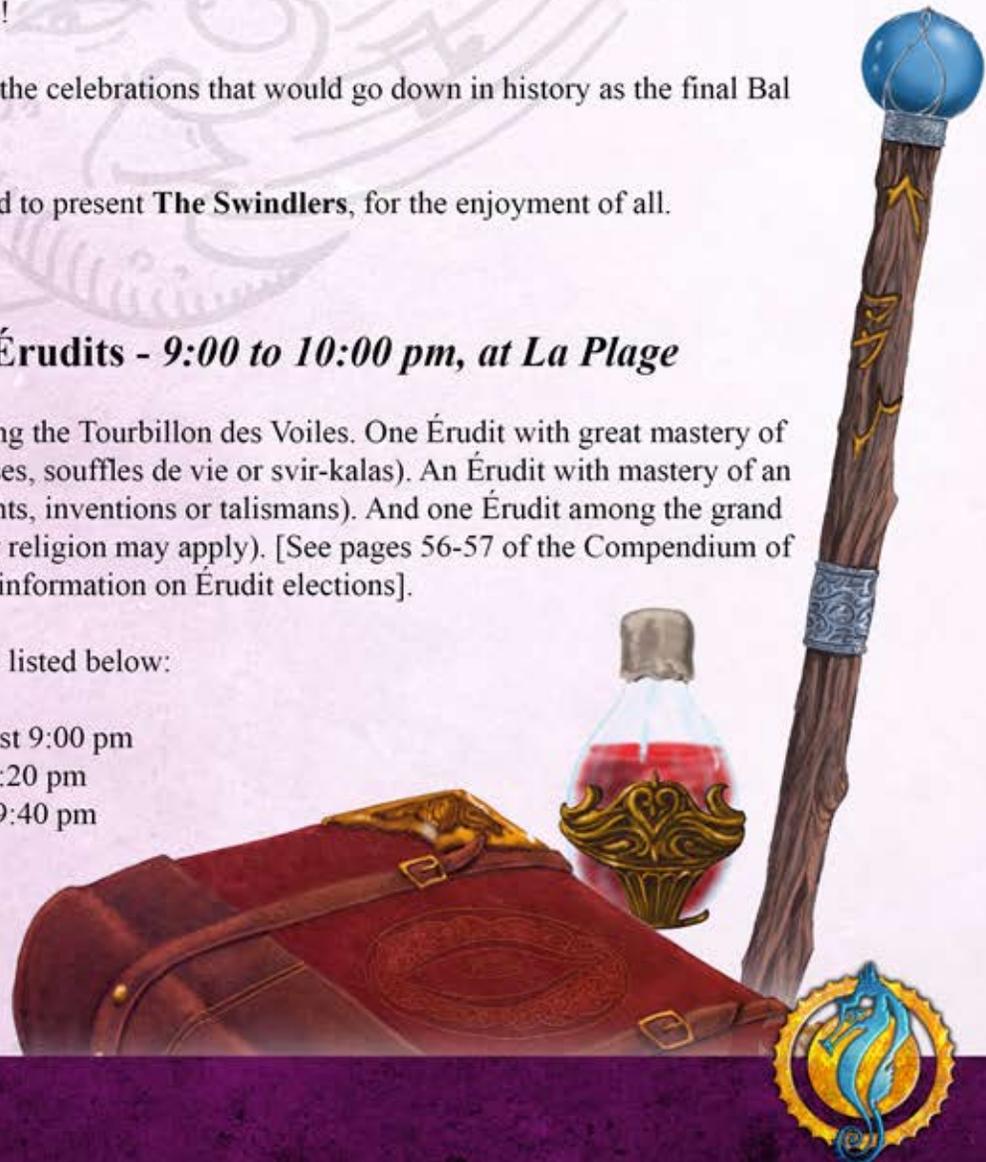
The Duché de Bicolline is delighted to present **The Swindlers**, for the enjoyment of all.

## Election of the Érudits - 9:00 to 10:00 pm, at La Plage

Three Érudits must be elected during the Tourbillon des Voiles. One Érudit with great mastery of magic (golhirs, manthoras, miguisses, souffles de vie or svir-kalas). An Érudit with mastery of an occult art (crânes, esprits, ingrédients, inventions or talismans). And one Érudit among the grand priests (only one representative per religion may apply). [See pages 56-57 of the Compendium of Geopolitical Regulations for more information on Érudit elections].

The times of the three elections are listed below:

- Election of an Érudit grand priest 9:00 pm
- Election of a Magician Érudit 9:20 pm
- Election of an Occultist Érudit 9:40 pm





# Le Tourbillon des Voiles

**BicOasis - 22:00 pm, Near the ship of the Cité des Sables**

Namasté! In collaboration with Cité des Sables, musical duo Didjé-Ridouh & Takédoum invite you to BicOasis: an enchanting musical show exploring the musical traditions of the different regions of Bicolline.

**Other entertainment and questing - All night long**

## How to reach us

### Location of activity:

Espace Shawinigan  
1882, rue Cascade, Shawinigan, Québec, G9N 8S1

### Courriels :

For general and logistical questions (registration, welcome, accommodation, etc.):  
[info@bicolline.org](mailto:info@bicolline.org)

For specific questions (contests, programming, tournament rules, etc.):  
[maitredejeu@bicolline.org](mailto:maitredejeu@bicolline.org)

### Phone :

(819) 532-1755

*Looking forward to hearing from you!*  
*The Duché de Bicolline team*

